

# Interactively Verifying Absence of Explicit Information Flows in Android Apps

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# Problem

- Google Play Store
  - > 1 million apps on the store
- Lots of malware submitted
  - Information leaks
  - SMS Fraud
  - Ransomware

# Information Flow Analysis

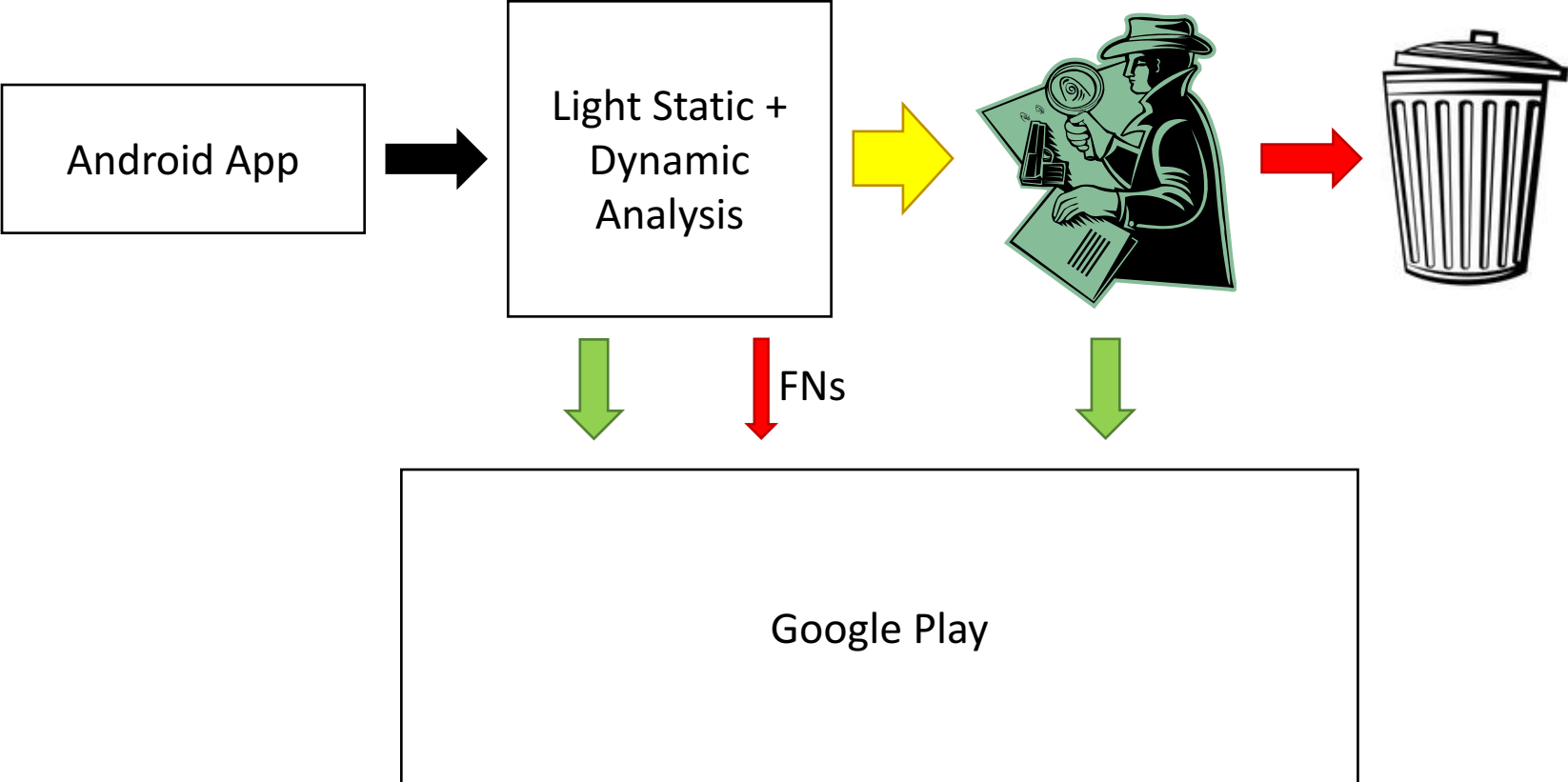
- Finding Android malware using **source** to **sink** flows

<b>Information leak:</b>	<b>location</b>	flows to	<b>Internet</b>
<b>SMS Fraud:</b>	<b>phone #</b>	used in	<b>SMS send</b>
<b>Ransomware:</b>	<b>network packets</b>	encrypt	<b>files</b>

# Standard Audits

- **No** static information flow
  - Too many false positives
- Light-weight static analysis
  - Dynamic code loading
  - Calls to undocumented APIs
- Dynamic analysis
  - Information flows

# Standard Audits



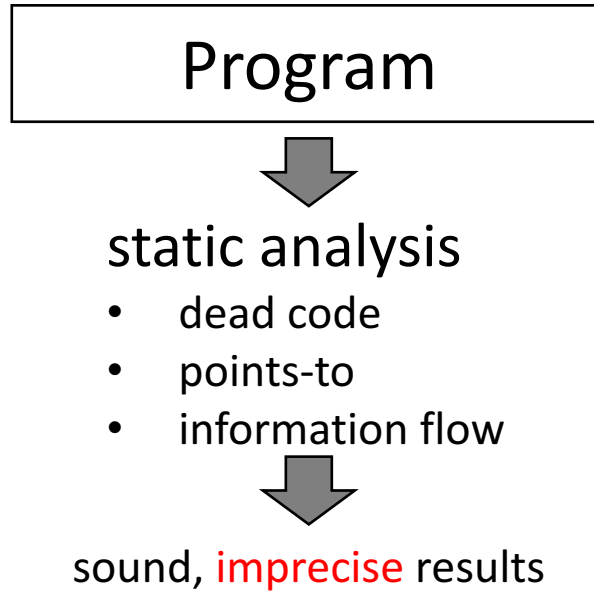
# Dead Code

- Dead code can cause false positive information flows
  - Global property (e.g., method with no caller)
- Examples
  - Leaks in 3<sup>rd</sup> party libraries
  - Conservative assumptions about potential callbacks

# Key Issue

- Hard to understand **someone else's** code
  - No source code!
  - Obfuscation
- Can we shift work to **developer**?

# Developer Queries





# Developer Queries

Program



static analysis

- dead code
- points-to
- information flow



sound, **imprecise** results



potential  
dead code



# Developer Queries

Program



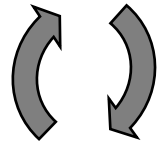
static analysis

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sound, **imprecise** results

yes/no



potential  
dead code



# Developer Queries

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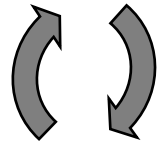
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sound, precise results

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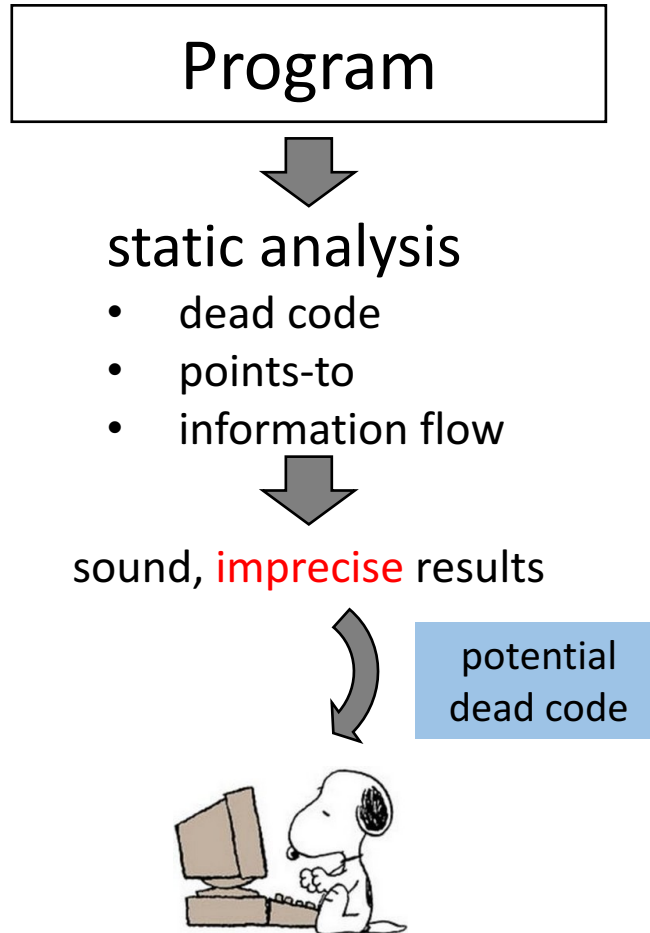
potential  
dead code



# Problem

- Developer may be **adversarial**
- Solution: **Enforce** response

# Developer Queries



# Developer Queries

Program



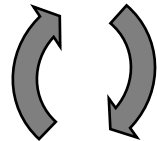
static analysis

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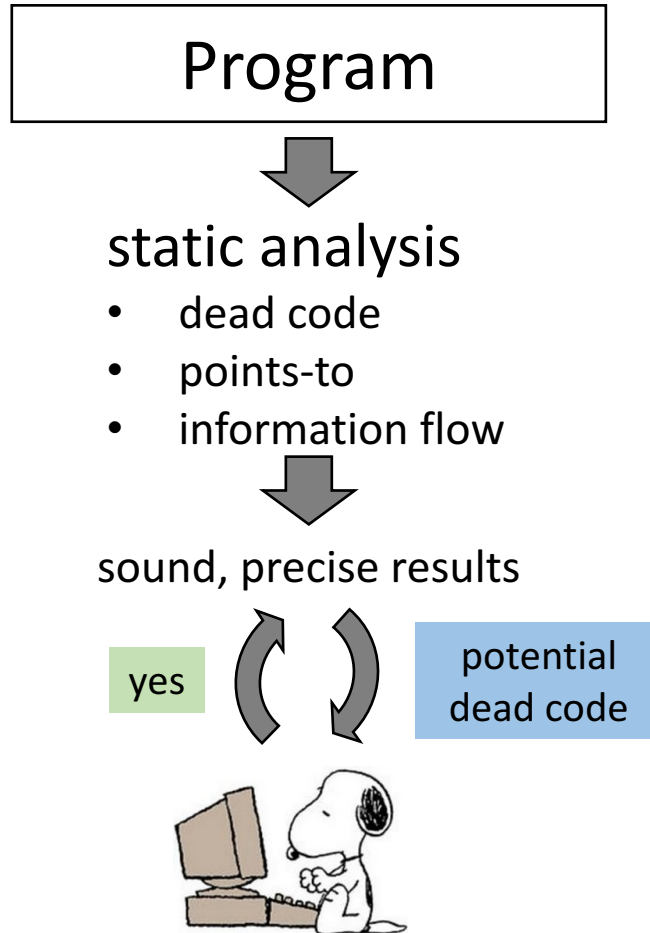
yes



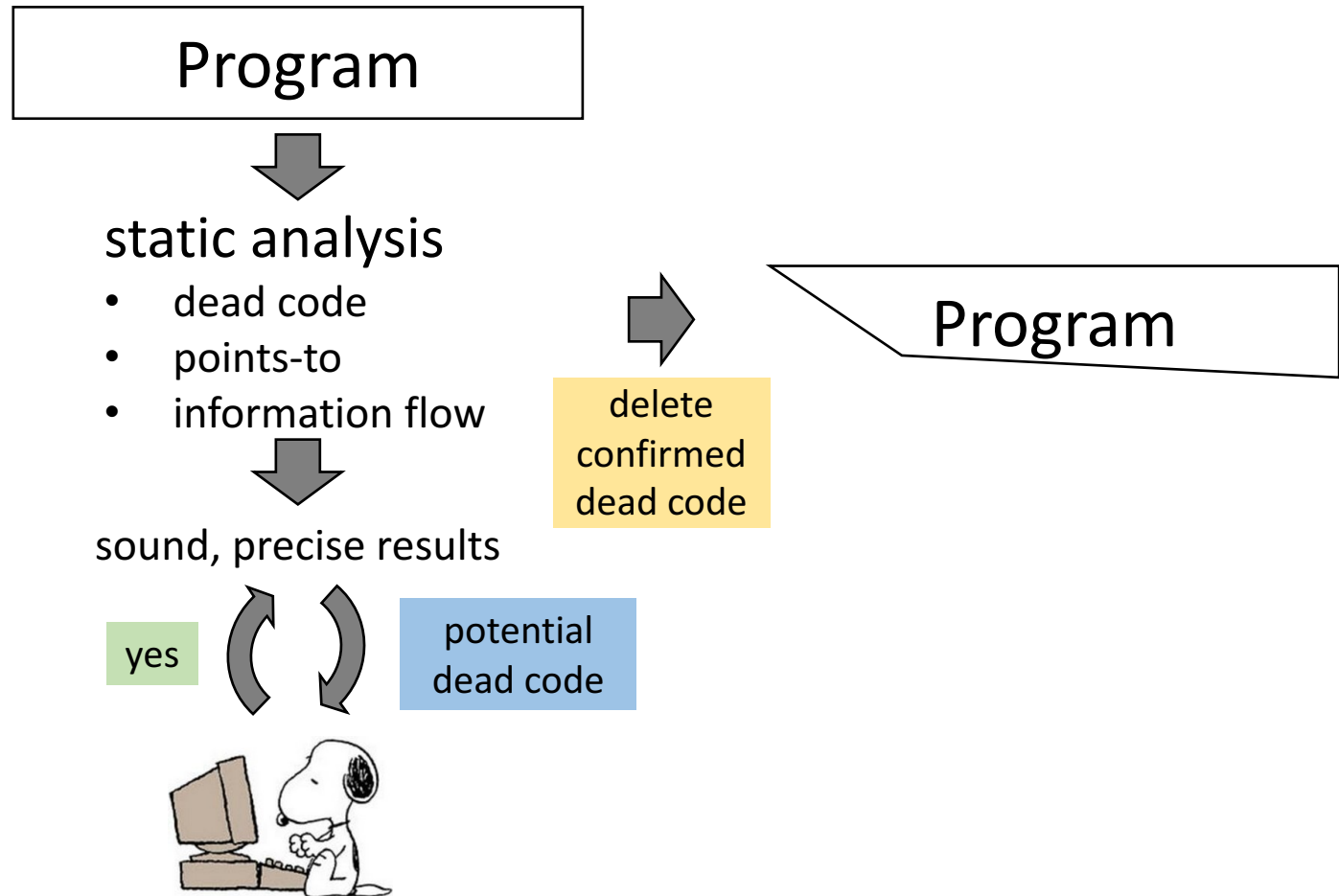
potential  
dead code



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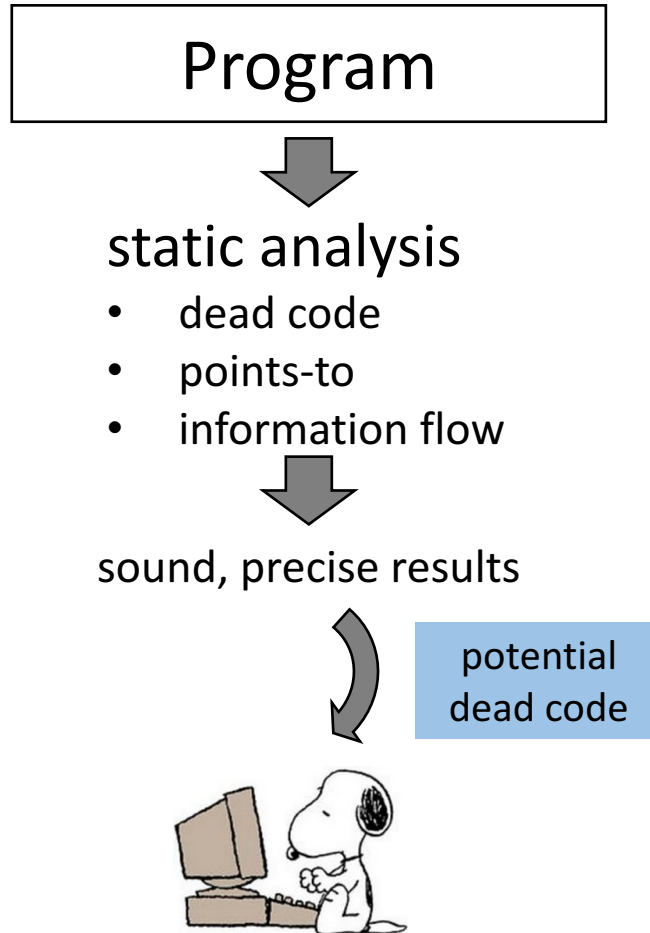


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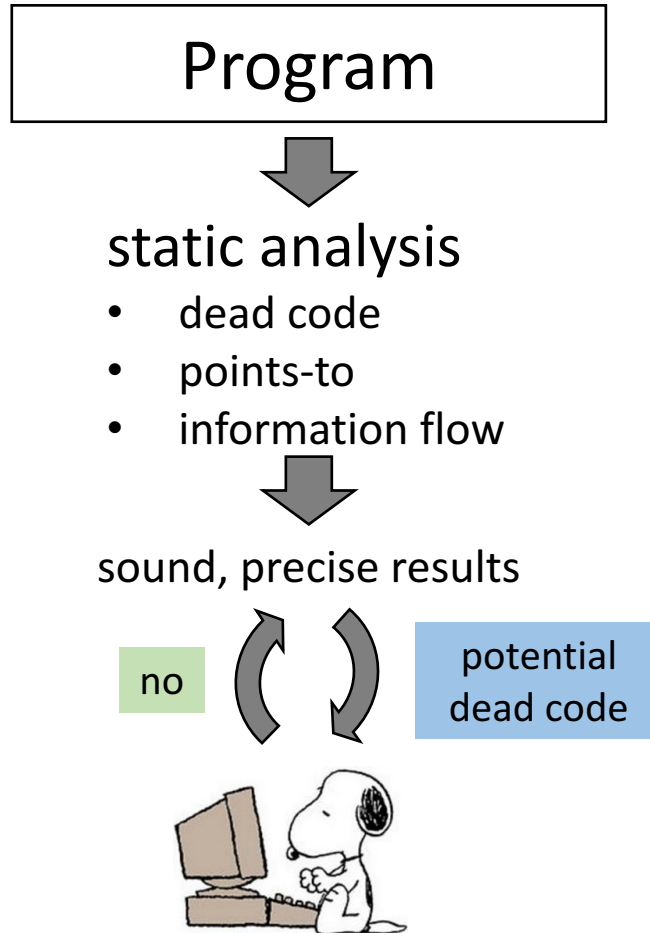




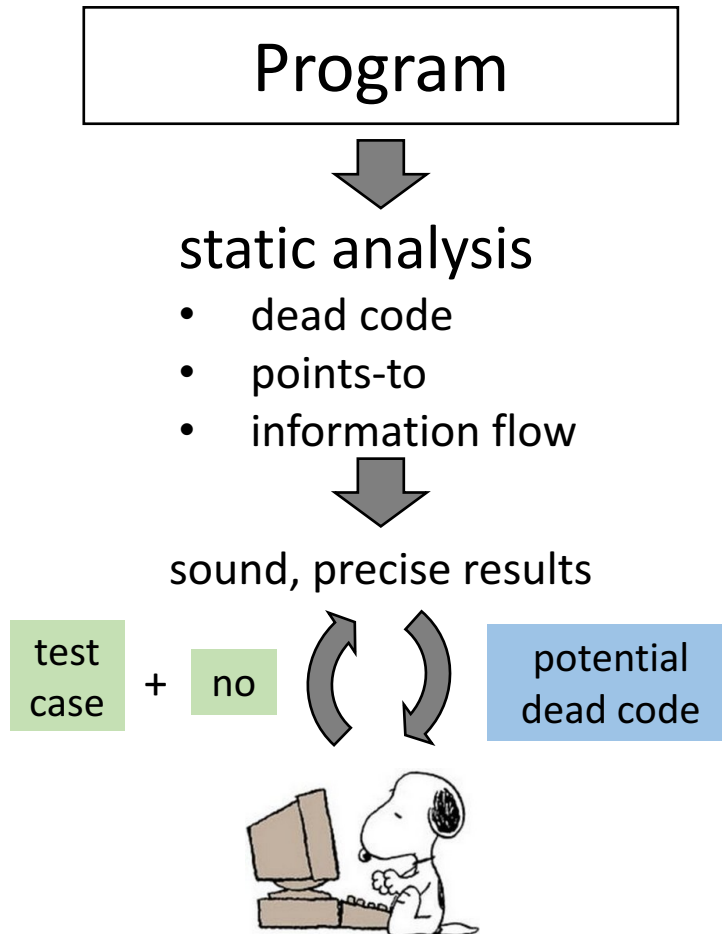
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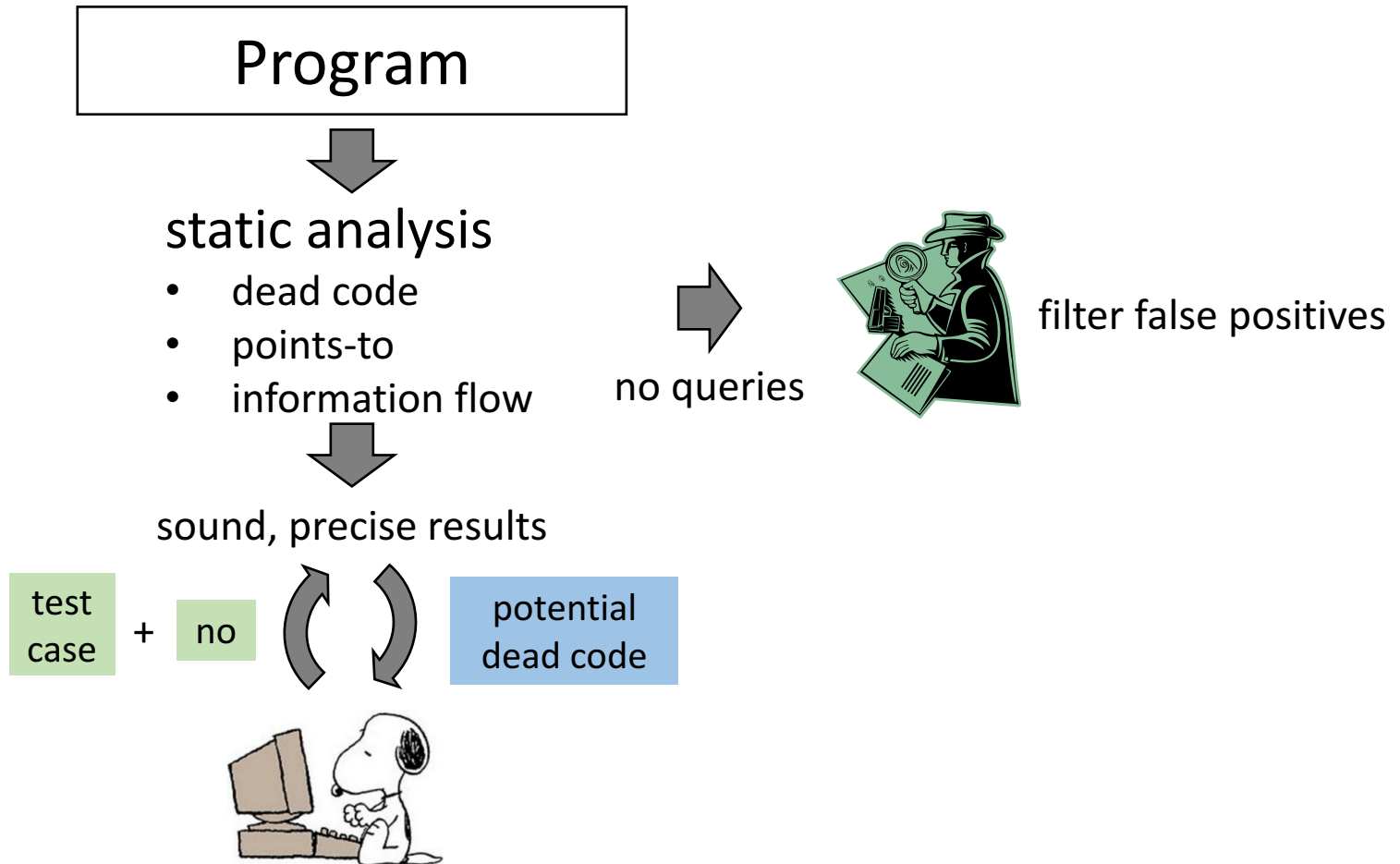
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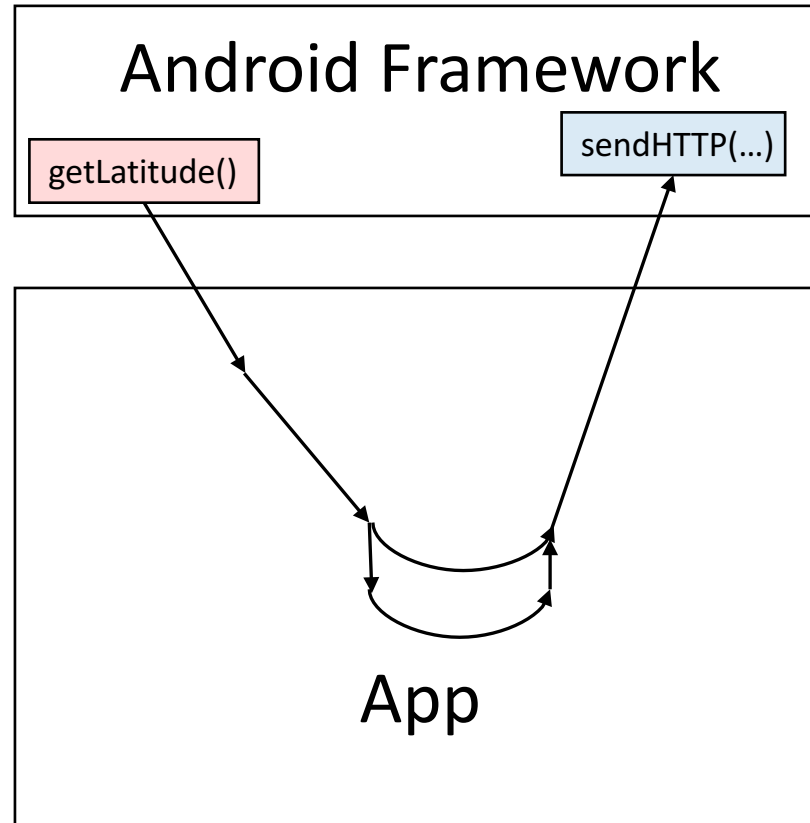
# Developer Queries



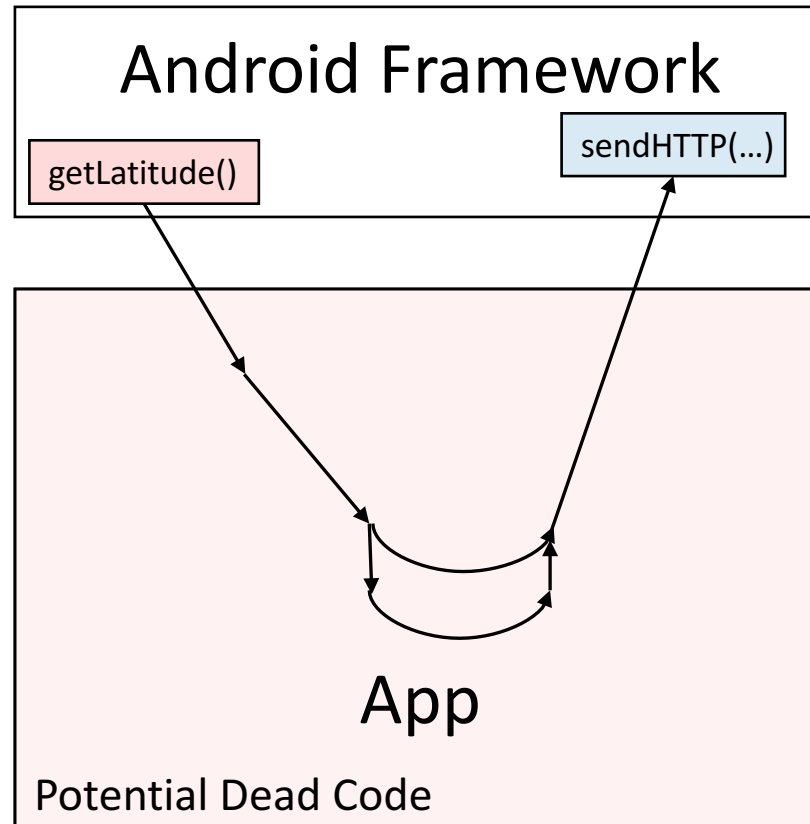
# Developer Queries: Cuts

- *Cut*
  - Code that is (potentially) dead
  - Removing the code breaks (potential) information flows
- *Valid cut*: Developer confirms that the cut is dead

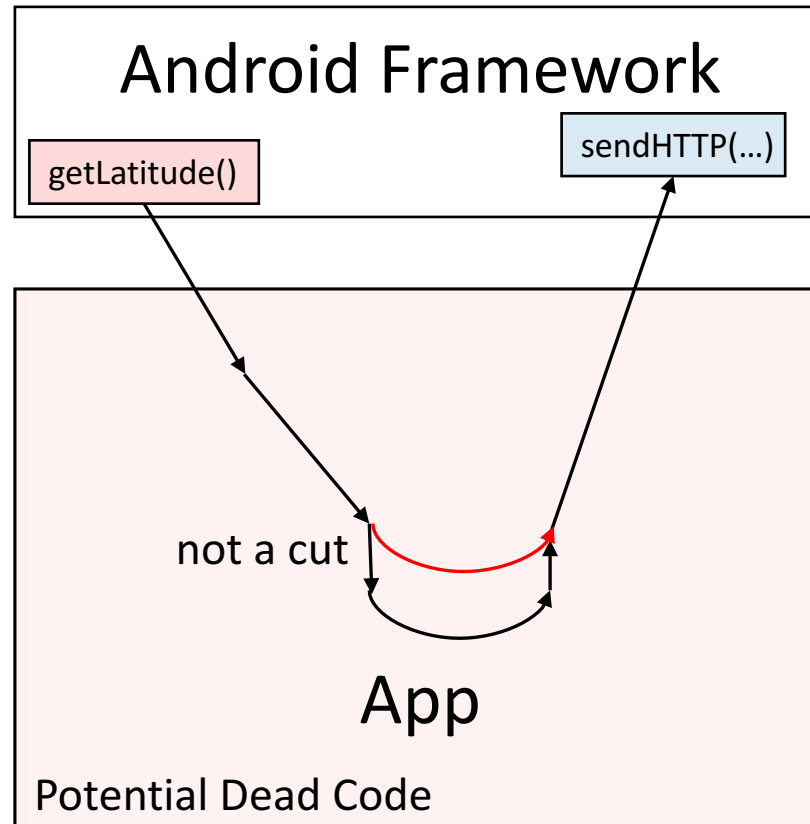
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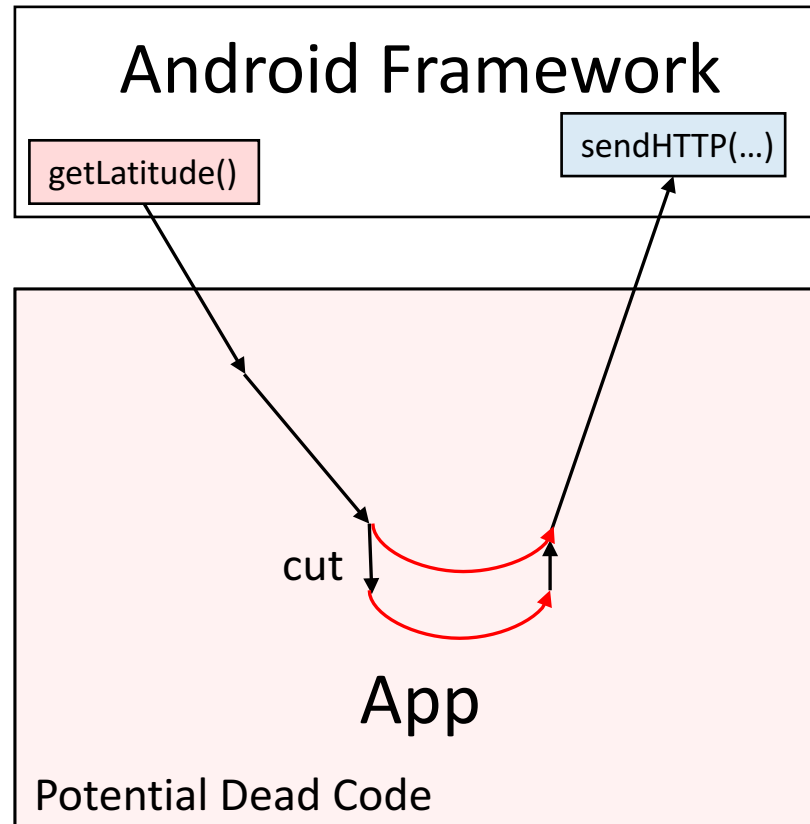


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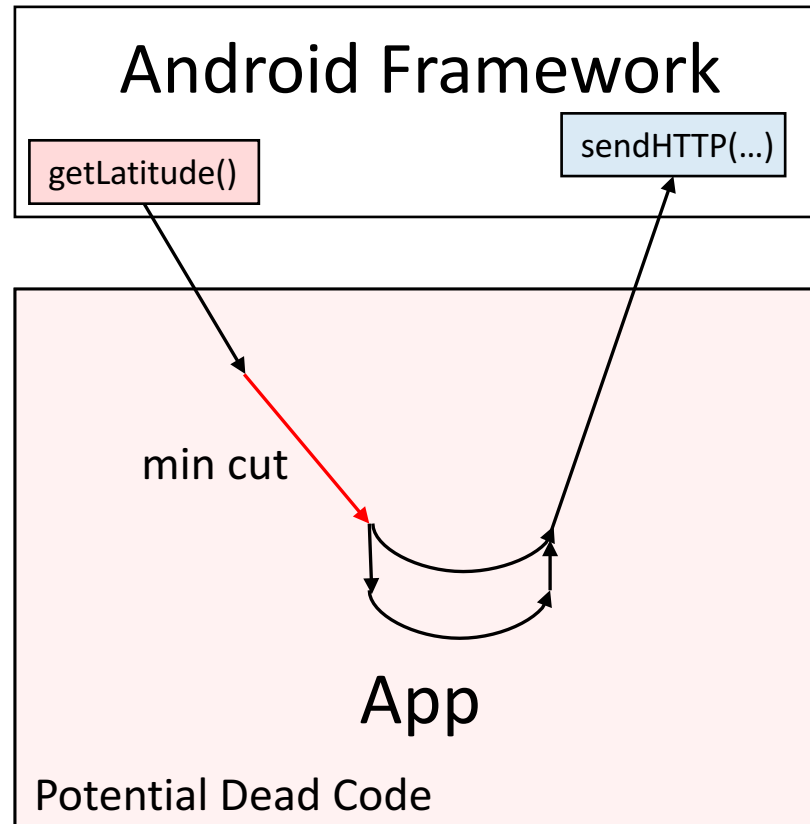




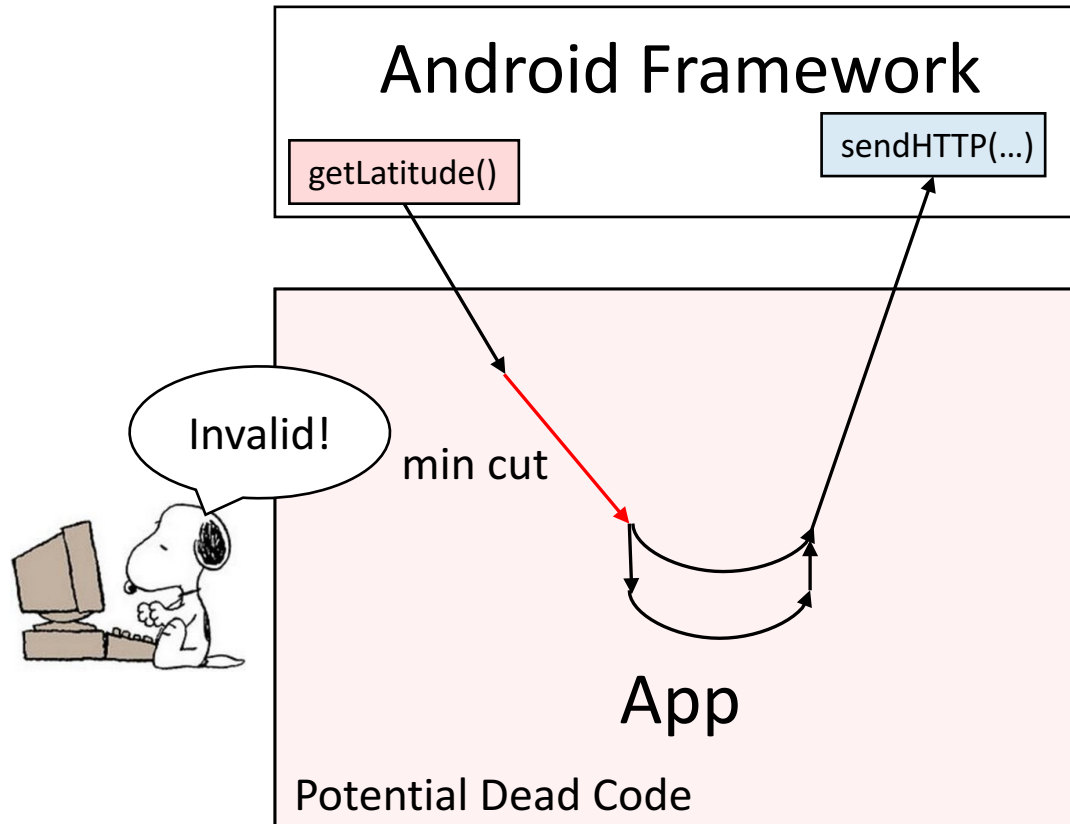
# Developer Queries: Cuts



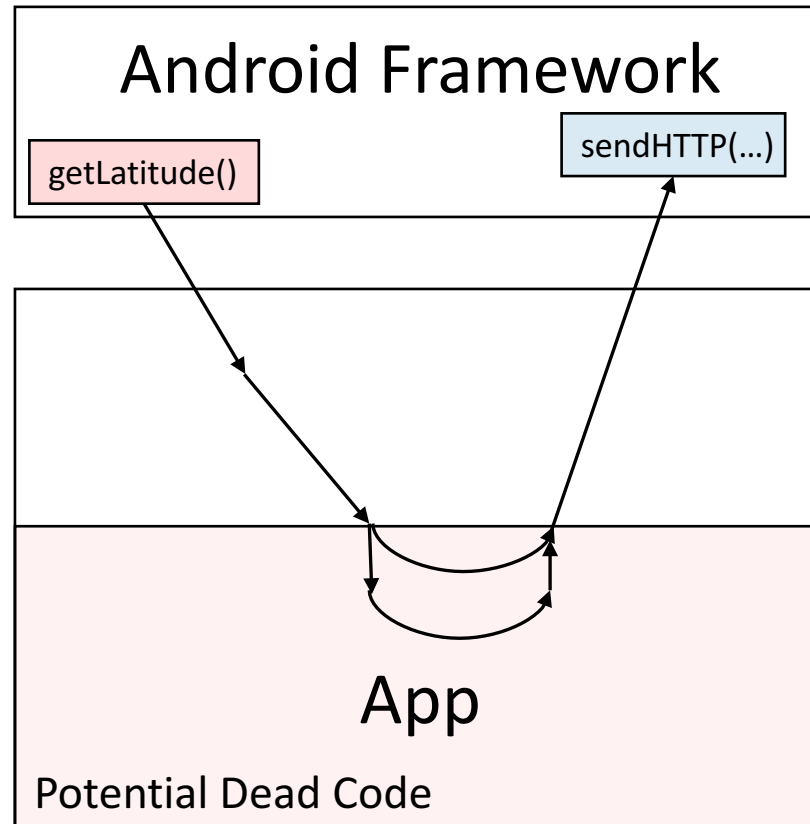
# Developer Queries: Cuts



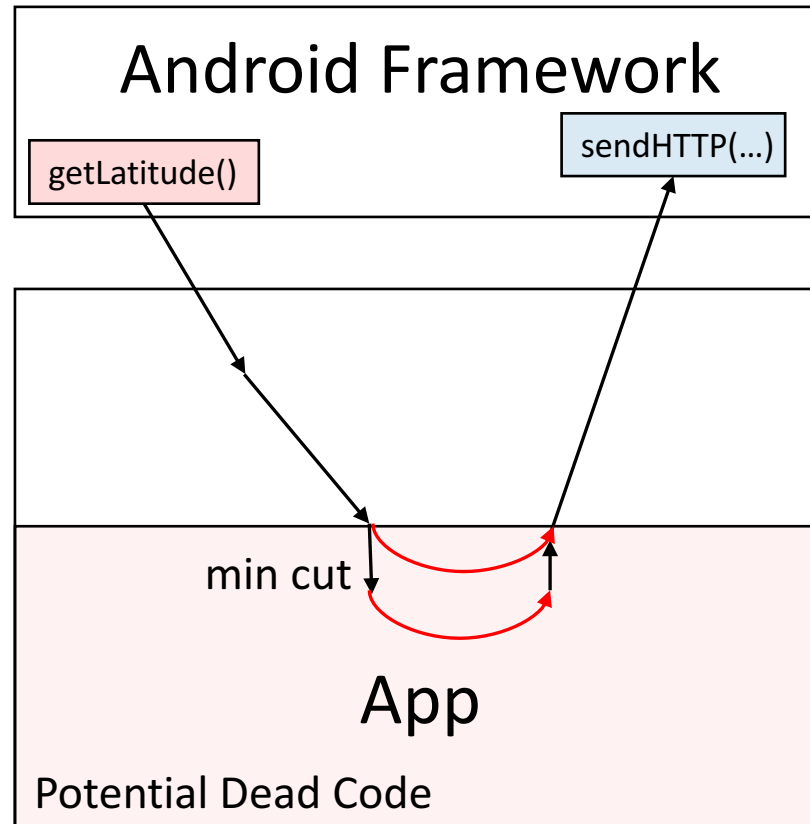
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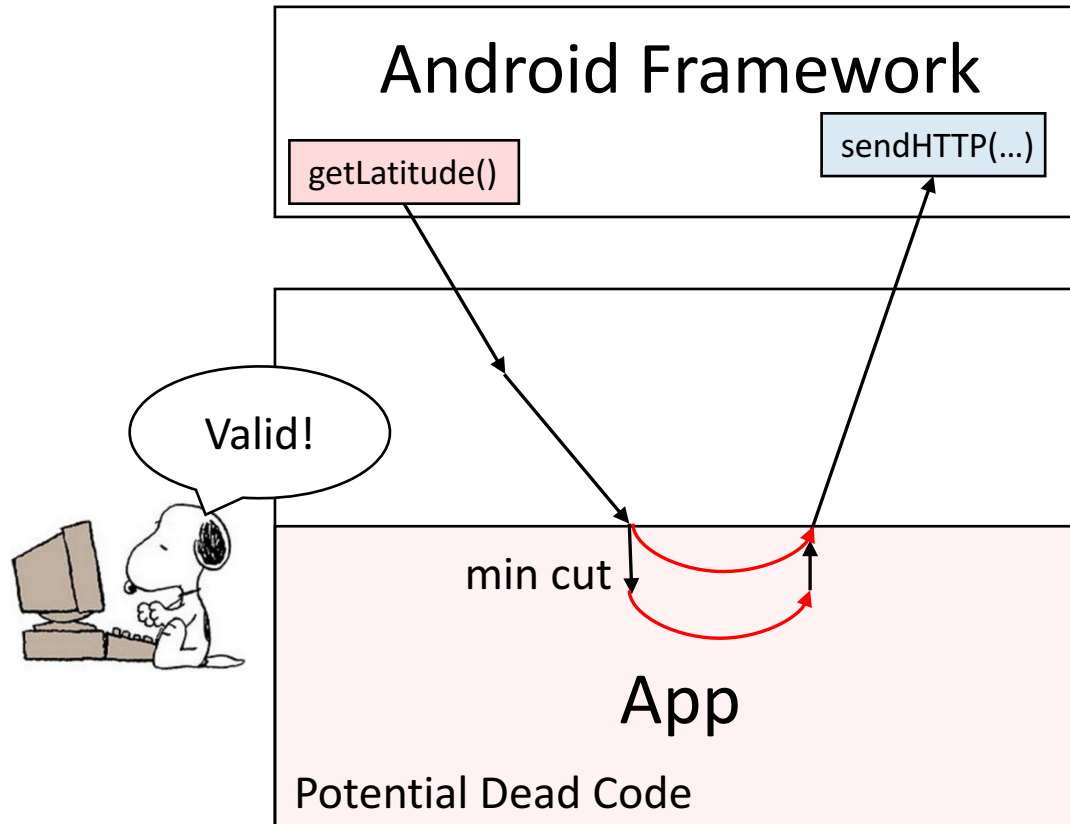
# Developer Queries: Cuts



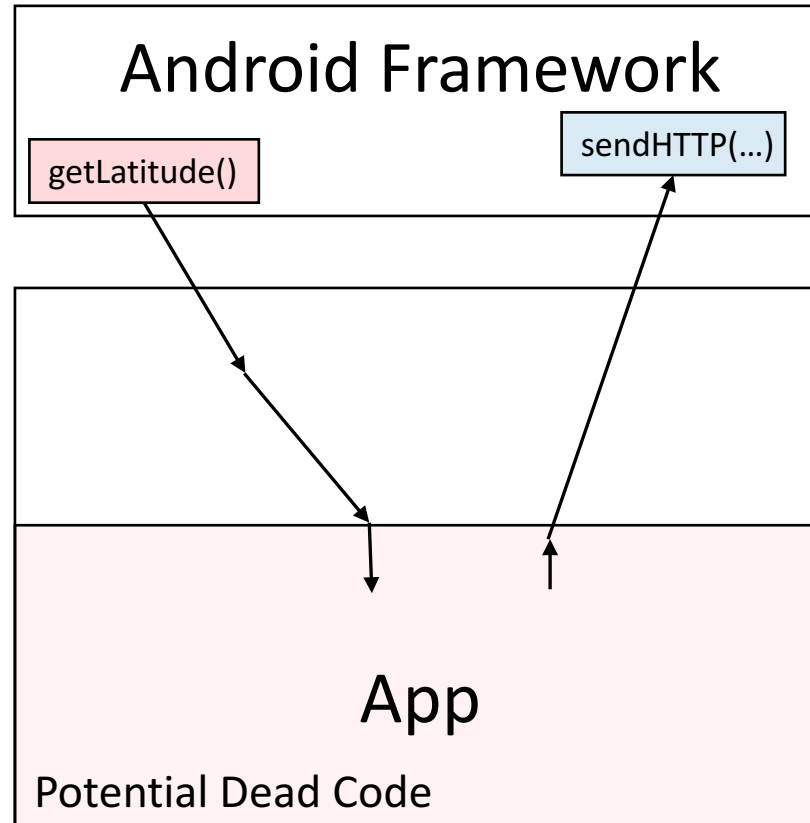
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# Developer Queries

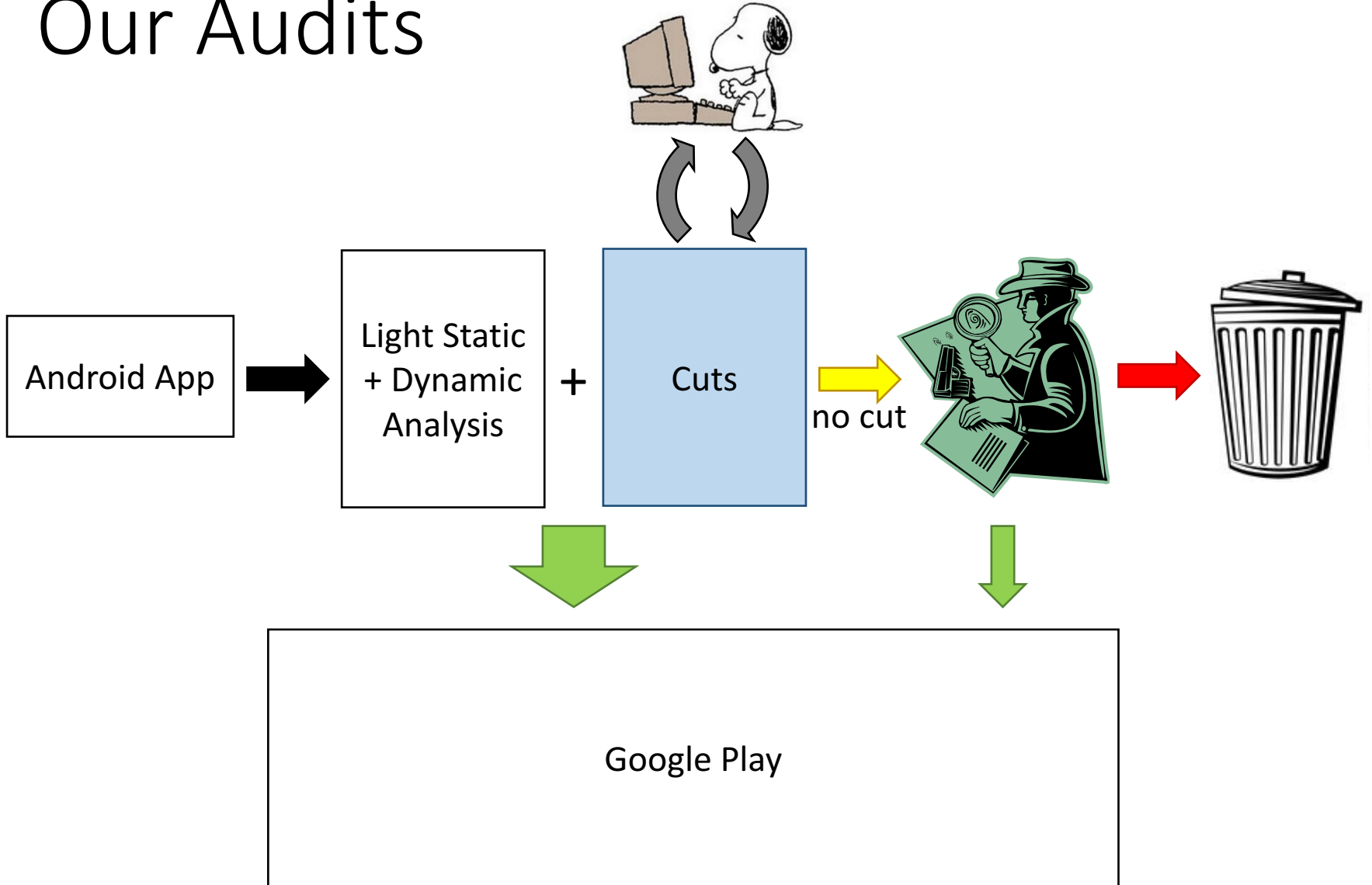
- Developer query
  - List of statements in cut
- Developer response
  - Test case that executes reachable statements in the cut
- Why tests?
  - Verifiable
  - Developers routinely write tests
  - Can seed with dynamic analysis
  - Aid auditor



# Interactive Verification

- **Step 1:** Sound static analysis
- **Step 2:** Find cut and query developer
- **Step 3:** Update potential dead code and repeat
- **Step 4:** *Delete* valid cut

# Our Audits



# Finding Valid Cuts

# Finding Valid Cuts

```
1. String lat = getLatitude();
2. Runnable runMalice =
3.     new Runnable() {
4.         void run() { sendHTTP(lat); }
5.     };
6. Runnable runBenign =
7.     new Runnable() {
8.         void run() {}
9.     };
10. runBenign.run();
```

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LOCATION



getLatitude.return

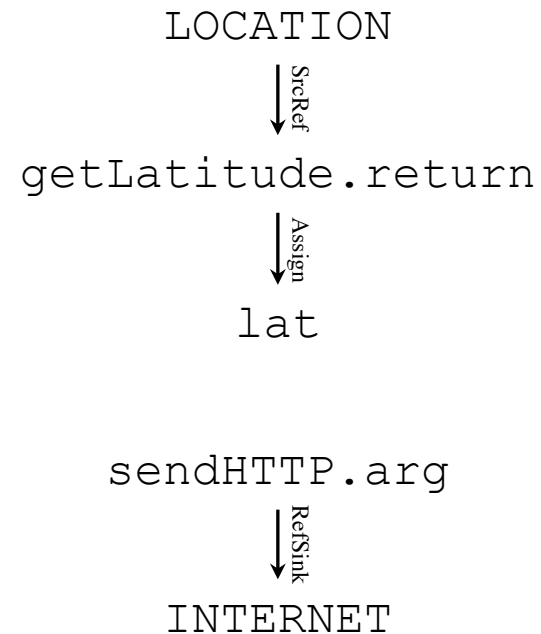
sendHTTP.arg



INTERNET

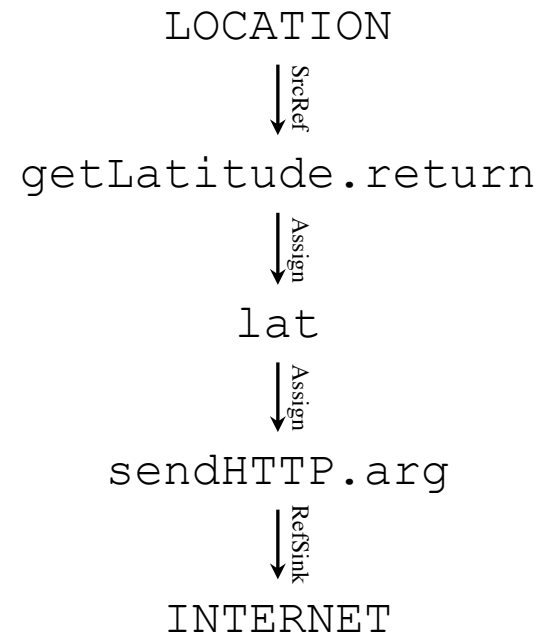
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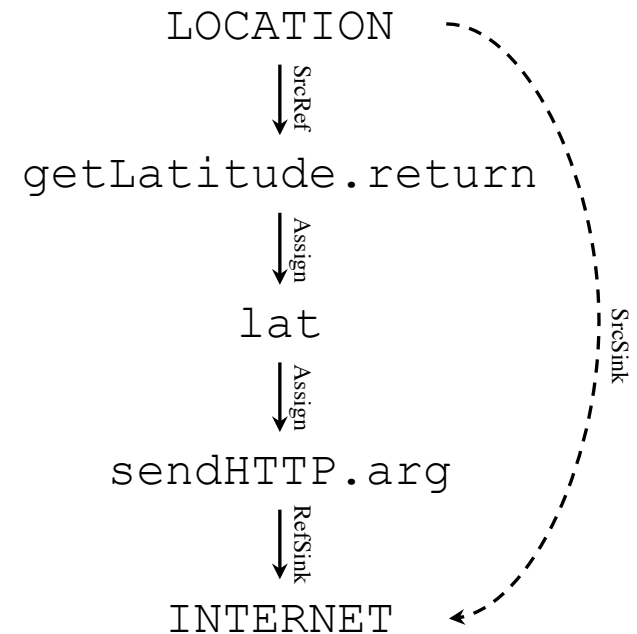
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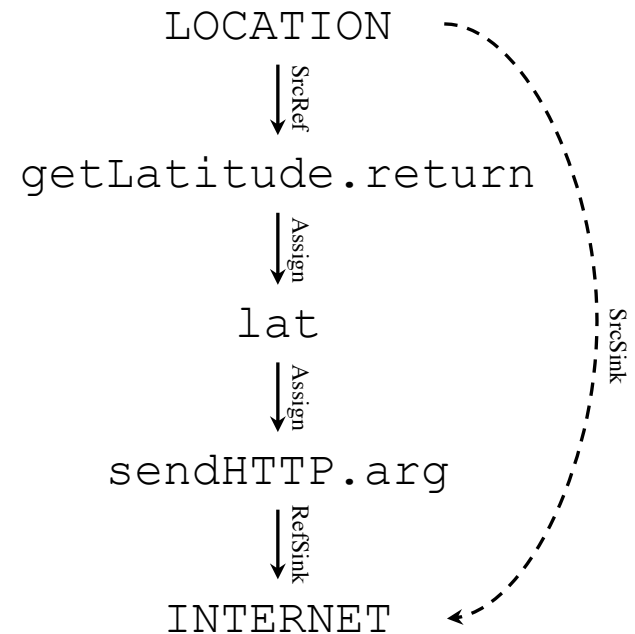
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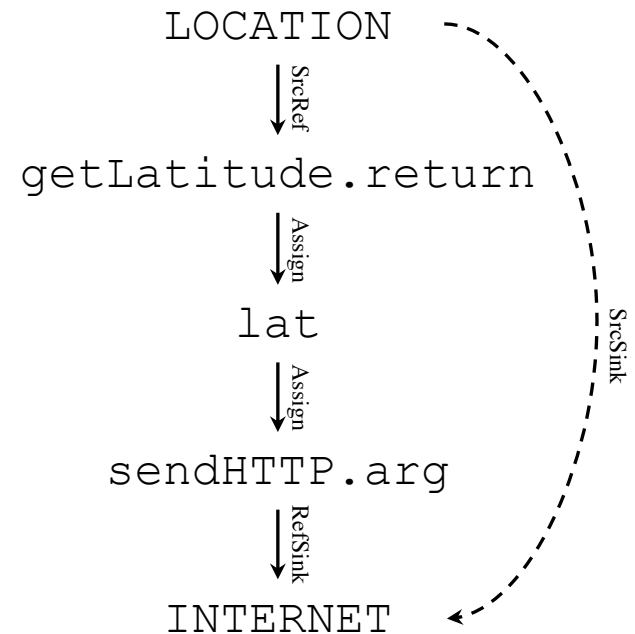
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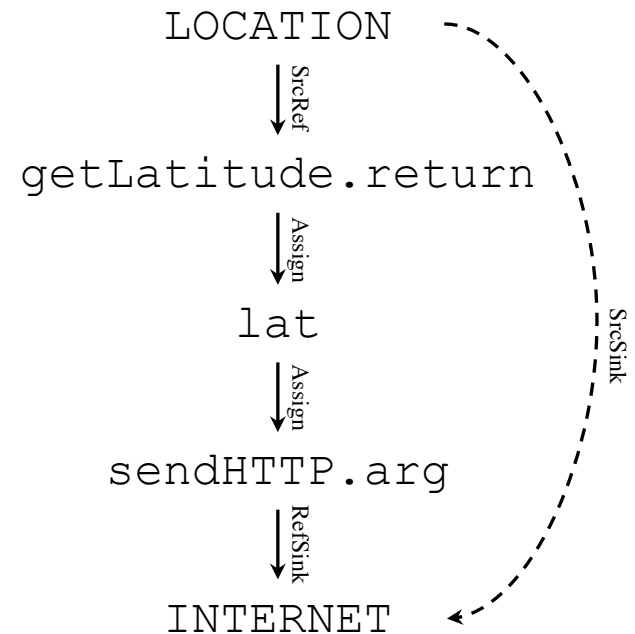
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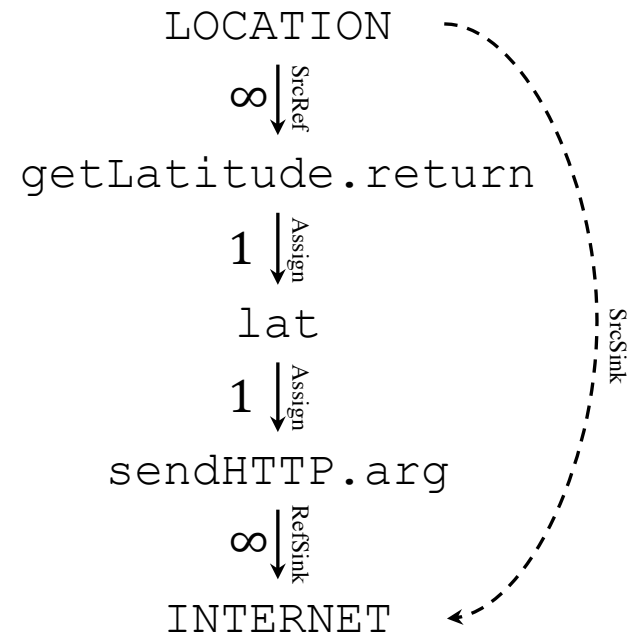
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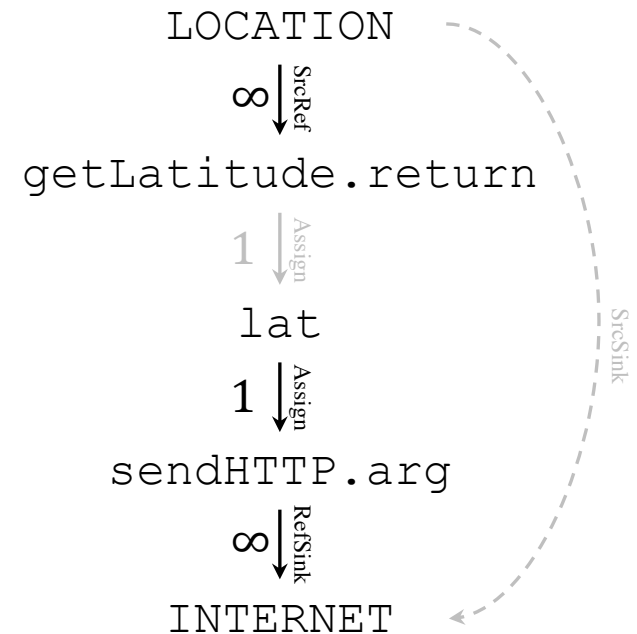
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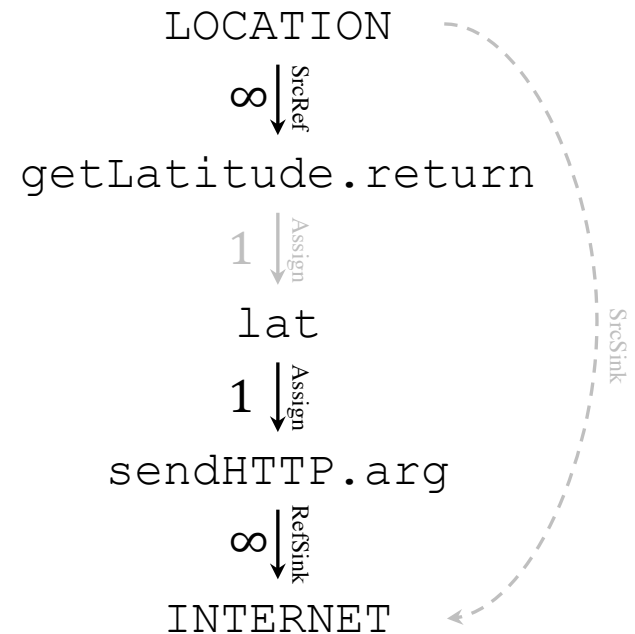
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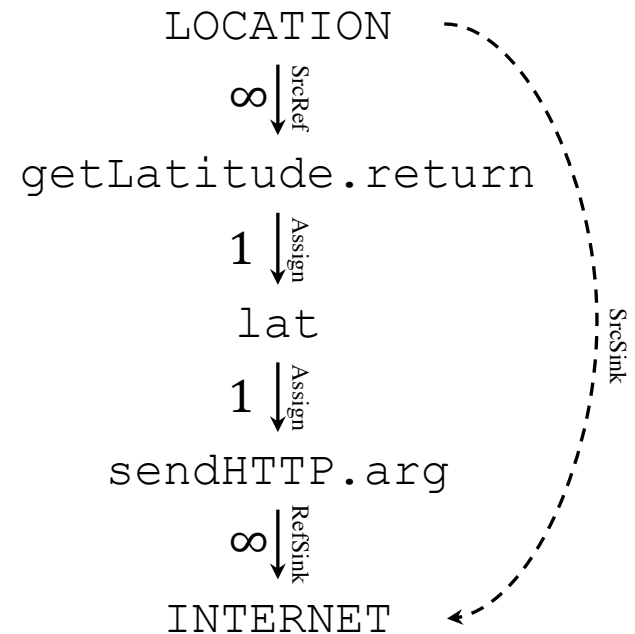
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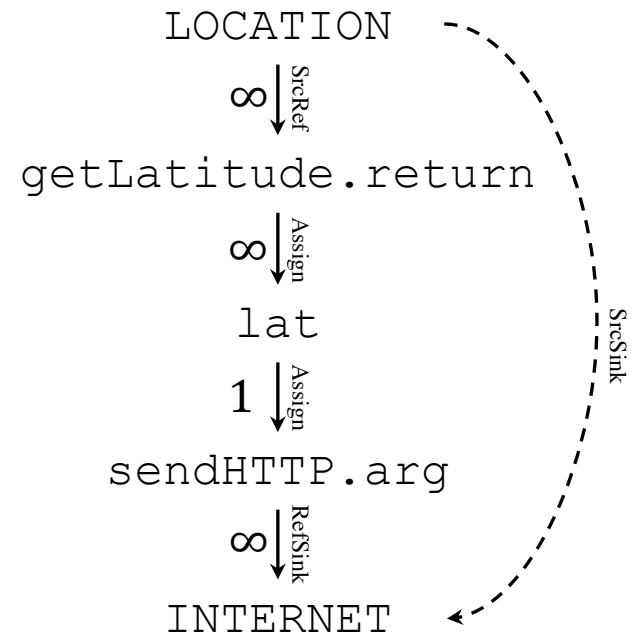
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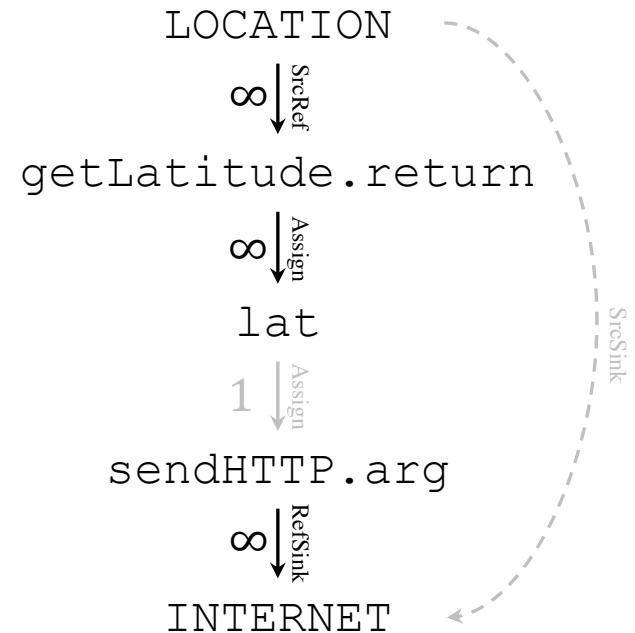
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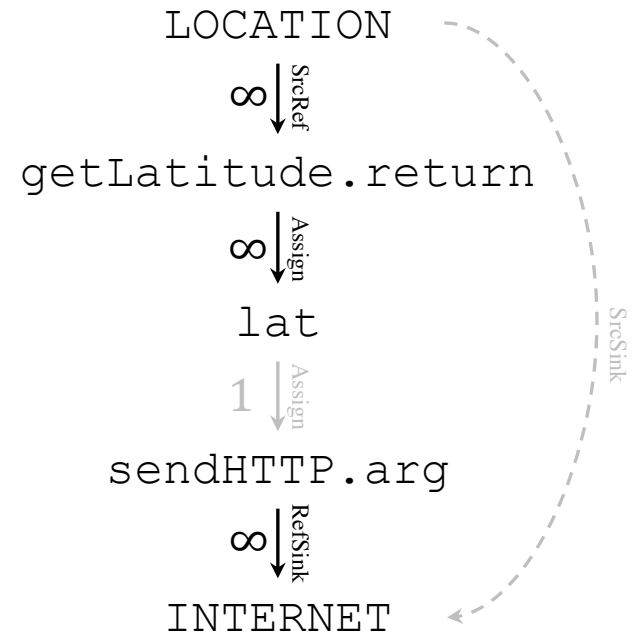
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# Finding Valid Cuts

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1. String lat = getLatitude();
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4.         void run() { throw new Error(); sendHTTP(lat); }
5.     };
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```

# Multiple Cuts

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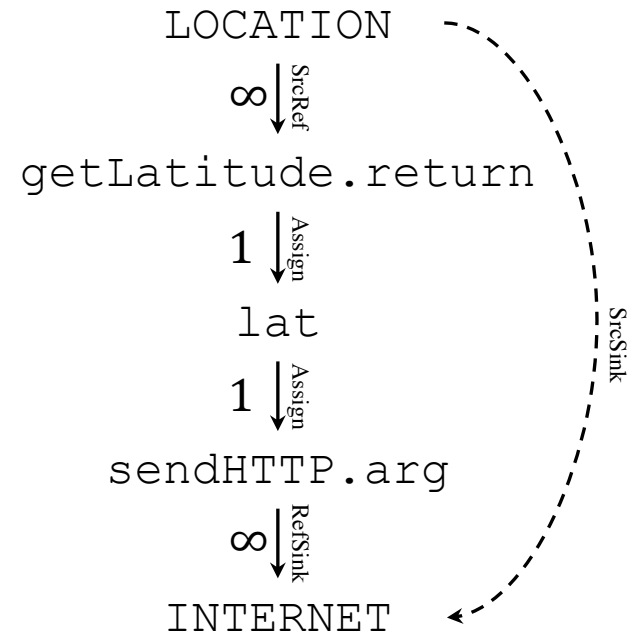
- What if a developer mistakenly answers “yes”?
  - Might delete important code!

# Multiple Cuts

- What if a developer mistakenly answers “yes”?
  - Might delete important code!
- Solution: **Multiple independent** cuts
  - Developer only needs to be right once!

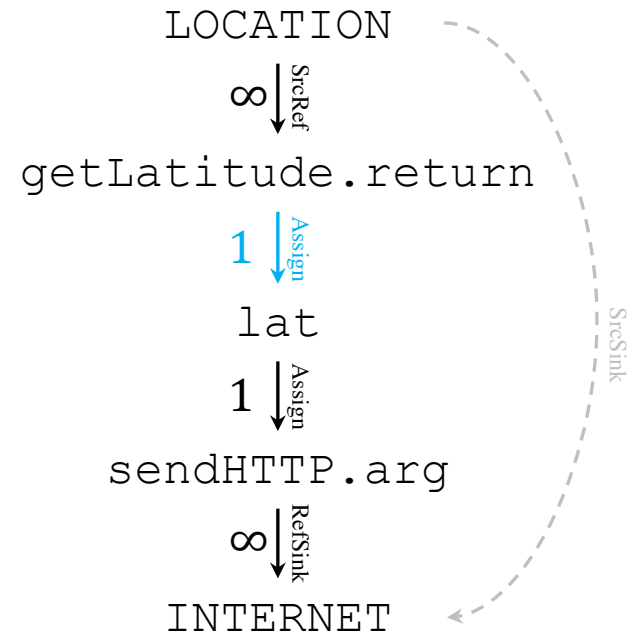
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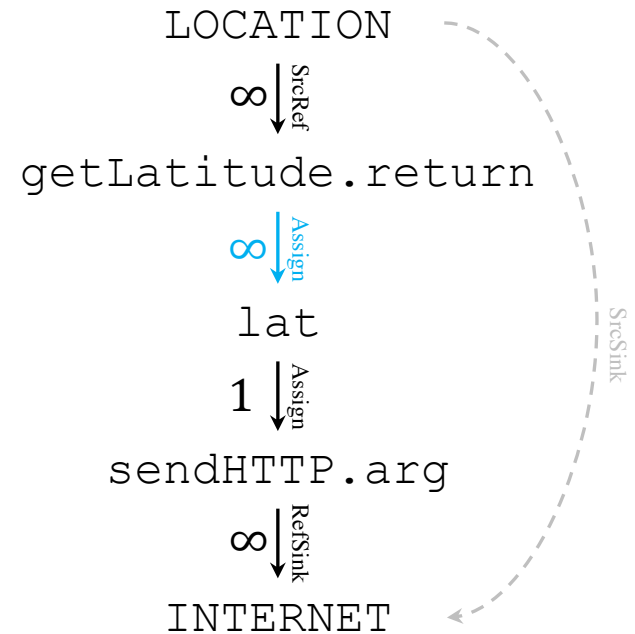
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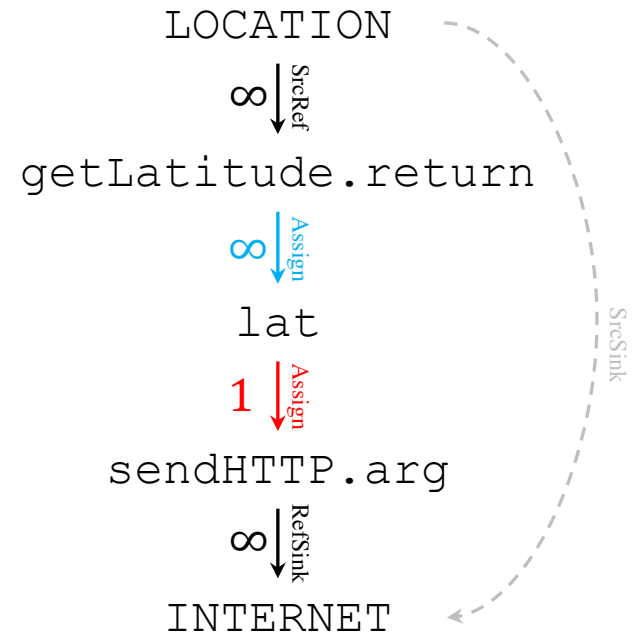
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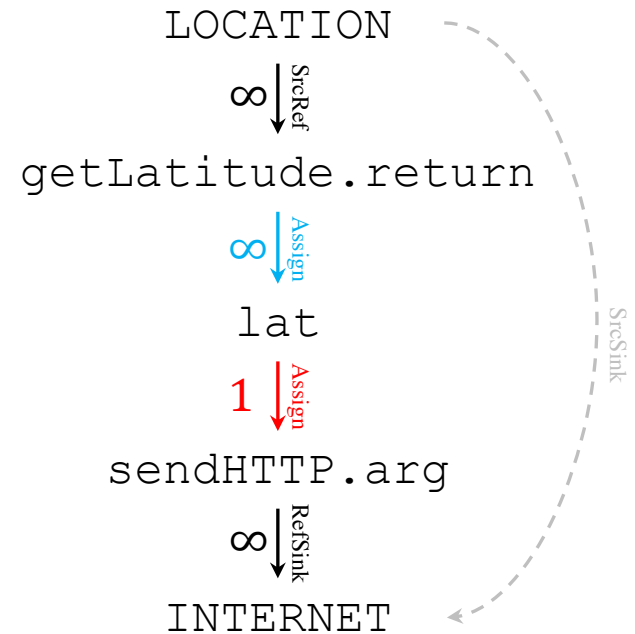
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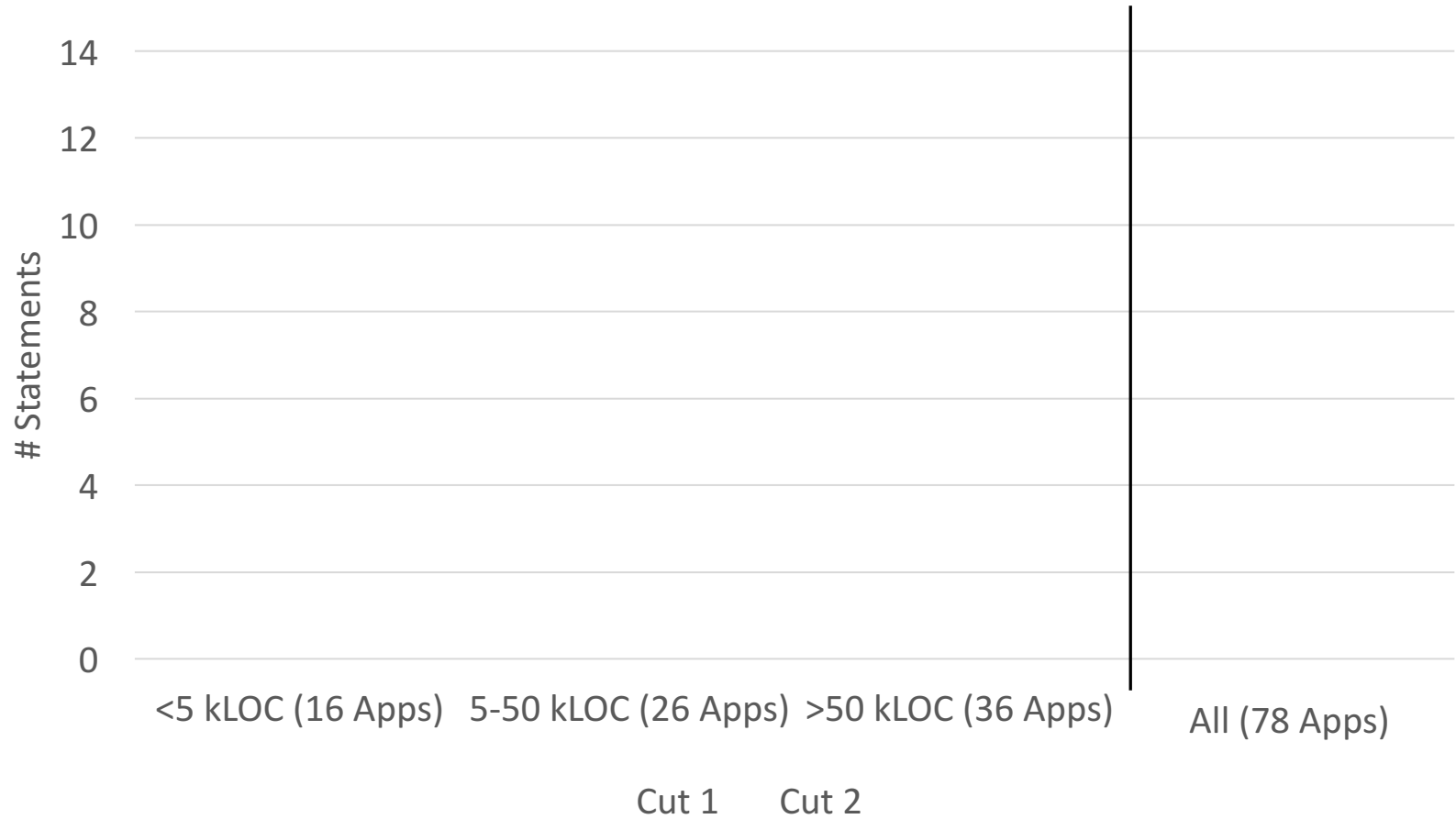
# Multiple Cuts

- Program correct if ***any*** cut is valid
- Terminate only if ***every*** cut is reached

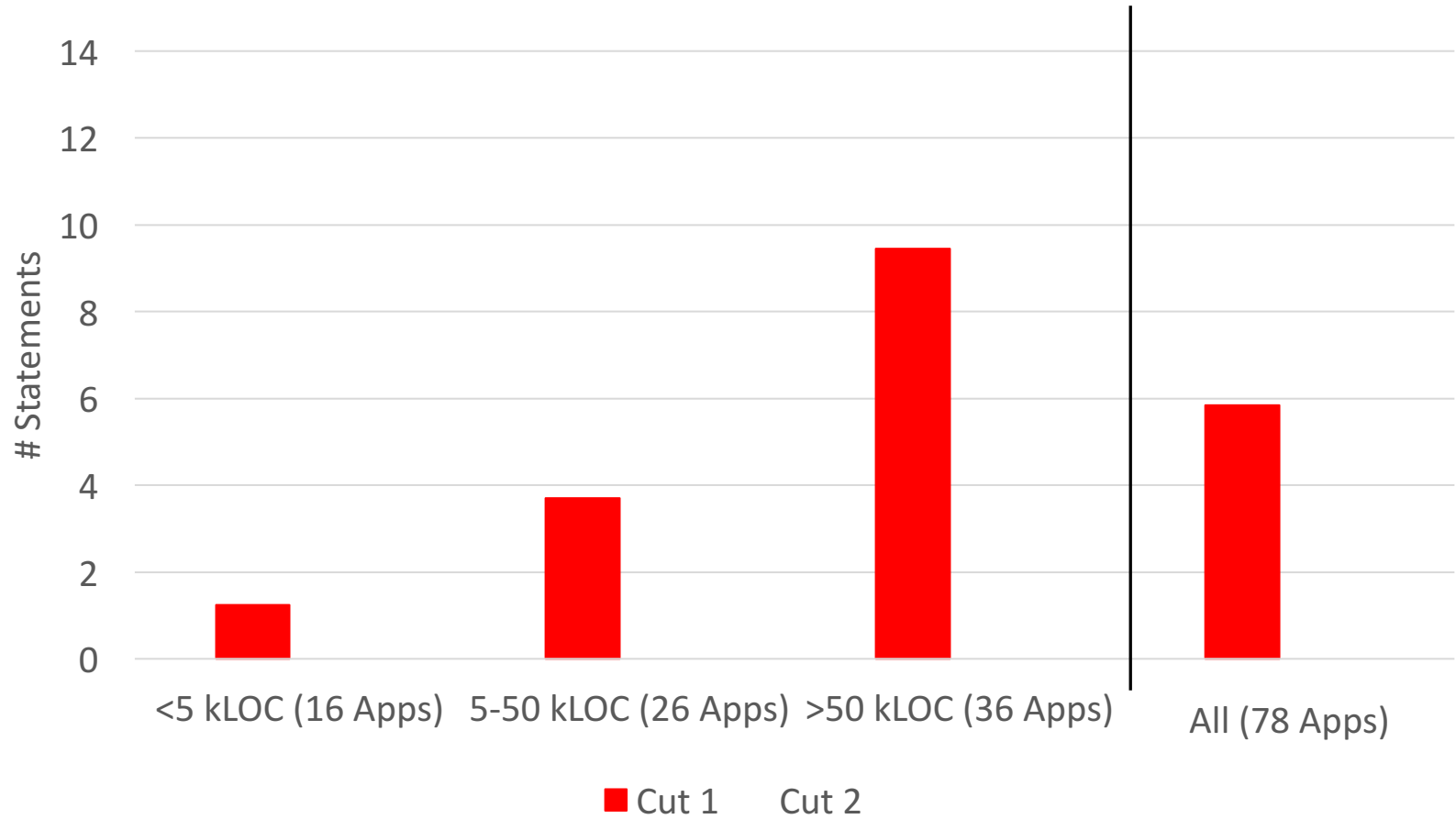
# Experiments

- Ran tool on corpus of 78 Android apps
- Experiment 1: Recorded cut sizes
- Experiment 2: Interactively verified cuts

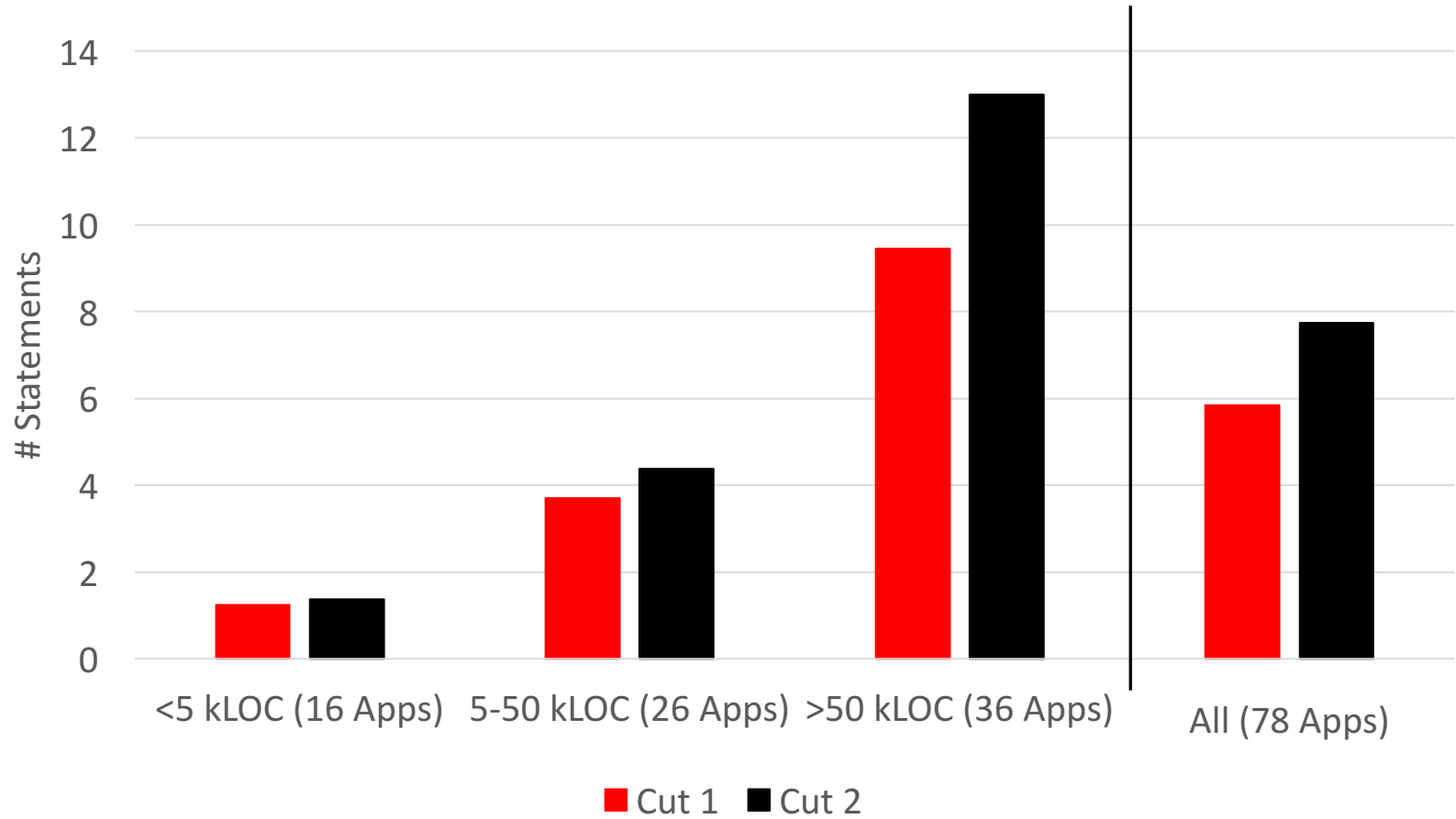
# Cut sizes



# Cut sizes



# Cut sizes

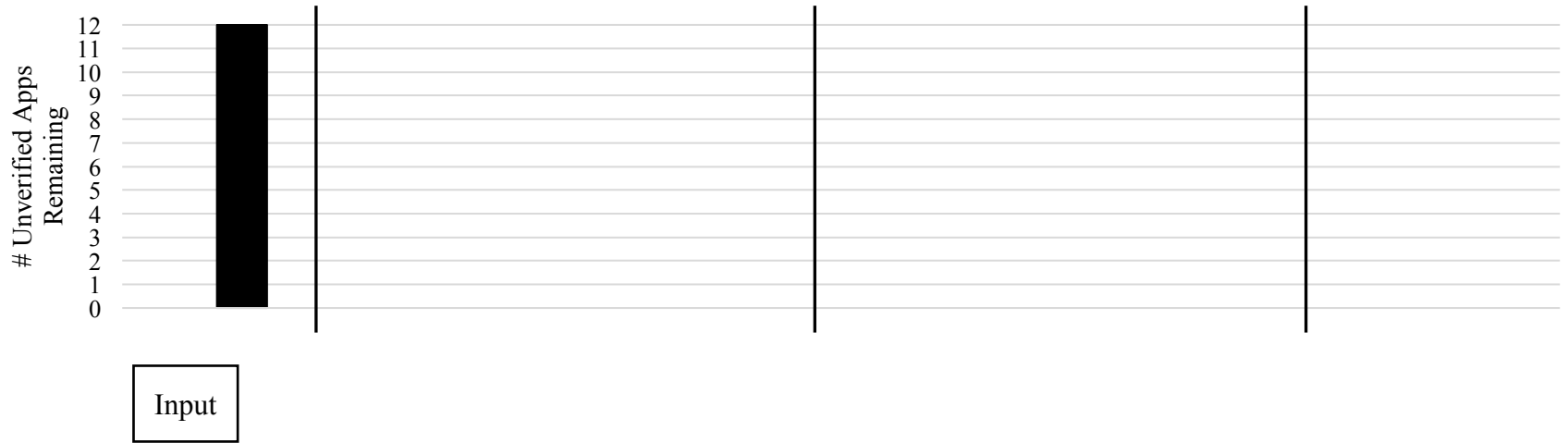




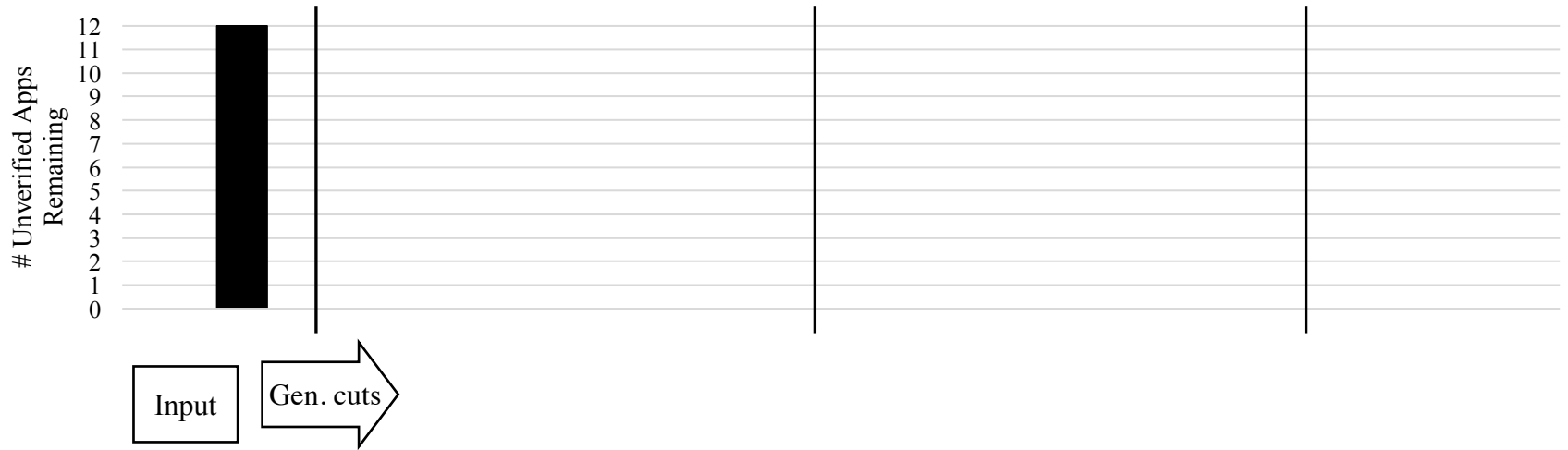
# Interactive Verification



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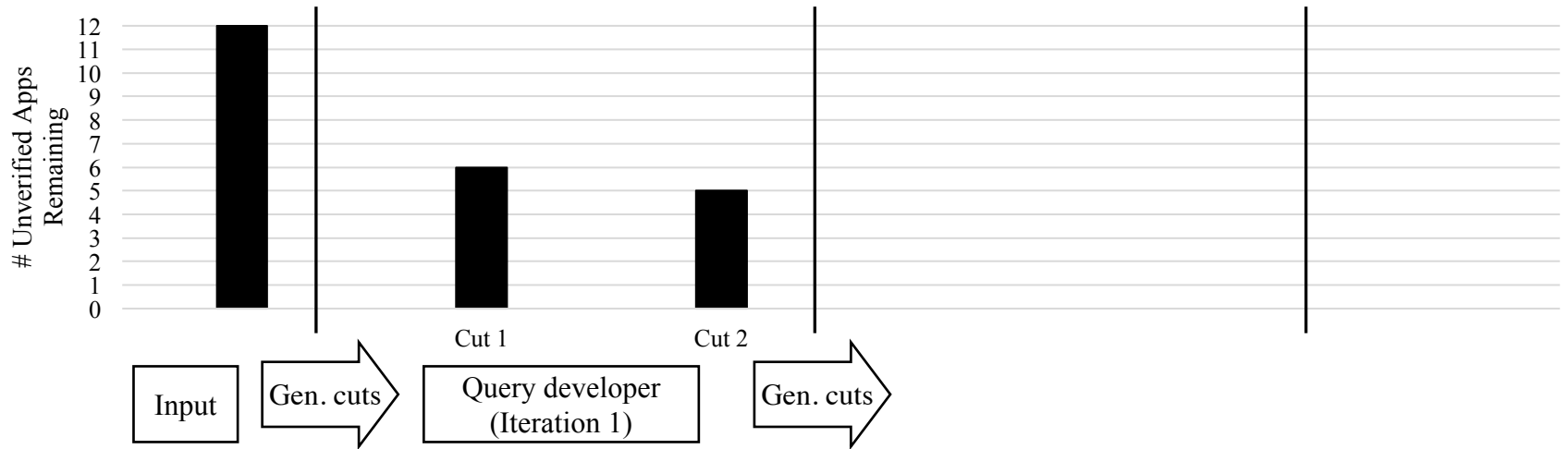
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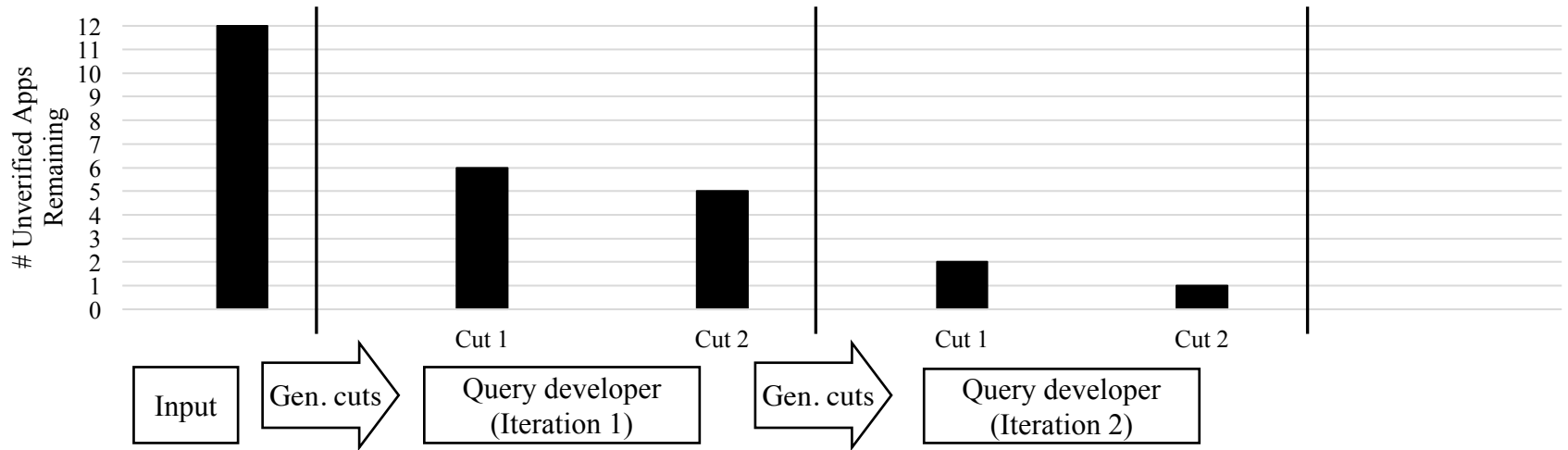
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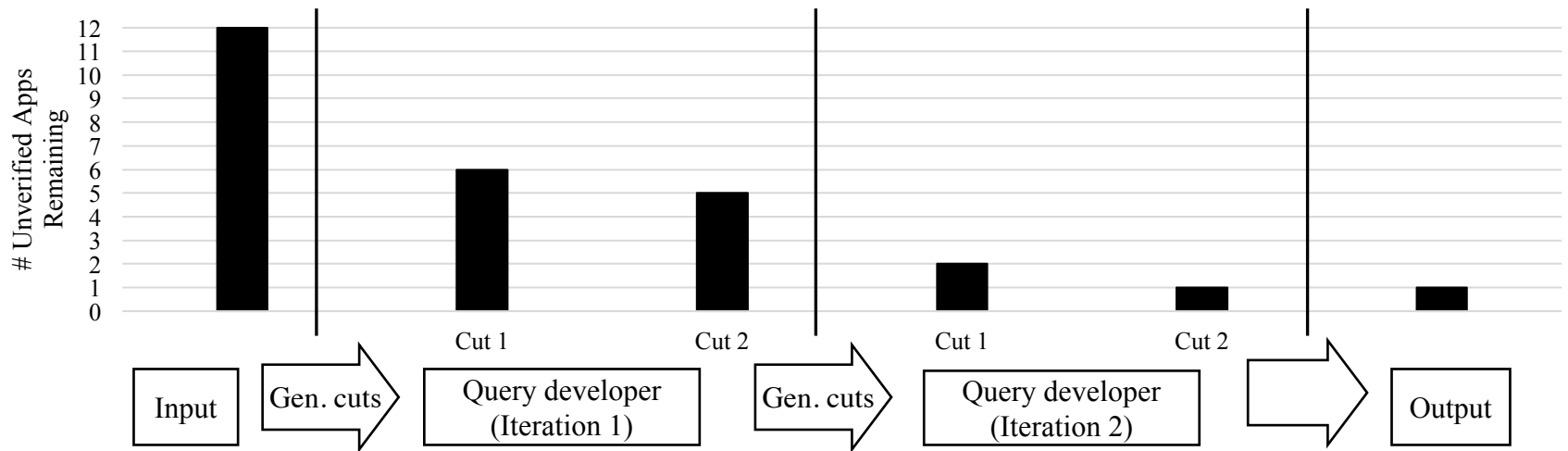
# Interactive Verification



# Interactive Verification



# Interactive Verification



# Summary

- Remove dead code with adversarial developer
  - **Step 1:** Sound static analysis
  - **Step 2:** Find cut and query developer
  - **Step 3:** Update knowledge and repeat
  - **Step 4:** *Delete* valid cut
- Experiments
  - Discharged 11 out of 12 false positives
  - Only 2 iterations needed



# Conclusions

- Manual labor in “automatic” static analysis
  - Filter false positives
- A little interaction goes a long way
  - Discharged 11 out of 12 false positives due to dead code

# Future Work

- Other sources of false positives
  - Reflective method calls
  - Implicit flows
- More complex security policies

# References

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- H. Zhu, T. Dillig, I. Dillig. Automated inference of library specifications for source-sink property verification. In APLAS, 2013.

Thanks!